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CLAIM AMENDMENTS

Claims 1-26 are pending and under consideration. Please amend claims 1-3, 5, 10, 17, 24 and 26. No new matter is introduced. The claim listing below will replace all prior versions of claims in the application.

- 1. (Currently Amended) A method for performing time slot switching of synchronous data across an asynchronous medium comprising:
- (a) converting synchronous serial data related to a source time slot in a time-division multiplexing frame into synchronous parallel data units in accordance with a synchronous clock signal;
- (b) formatting the synchronous parallel data units into a first subpacket in accordance with the synchronous clock signal, the first subpacket generated during a first synchronization interval of the synchronous clock signal;
 - (c) generating a packet from a plurality of subpackets, including the first subpacket;
 - (d) asynchronously transmitting the packet across an asynchronous medium; and
- (e) extracting the subpackets from the packet and storing the subpackets in a plurality of buffers, each of the buffers associated with a destination time slot, the arrangement of subpackets within the buffers being determined by the first synchronization interval during which the subpacket was generated plus a fixed delay offset.
- 2. (Currently Amended) An apparatus for performing time slot switching of synchronous data across an asynchronous medium comprising:
- (a) serial to parallel interface for converting synchronous serial data related to a source time slot in a time-division multiplexing frame into synchronous parallel data units in accordance with a synchronous clock signal;
- (b) logic for formatting the synchronous parallel data units into a first subpacket in accordance with the synchronous clock signal, the first subpacket generated during a first synchronization interval of the synchronous clock signal;
- (c) logic for generating a packet from a plurality of subpackets, including the first subpacket;

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- (d) logic for asynchronously transmitting the packet across an asynchronous medium;
- (e) logic for extracting the subpackets from the packet and for storing the subpackets into a plurality of buffers, each of the buffers associated with a destination time slot, the arrangement of subpackets within the buffers being determined by a value representing the first synchronization interval plus a fixed delay offset.
- 3. (Currently Amended) A method for transferring data comprising:
- (a) packetizing a plurality of synchronous serial data streams into respective subpackets during a first synchronization interval, each subpacket associated with a source time slot <u>in a</u> time-division multiplexing frame;
 - (b) asynchronously transmitting the subpackets through an asynchronous medium; and
- (c) reconverting the subpackets into synchronous data streams during a second synchronization interval having a fixed delay offset relation to the first synchronization interval.
- 4. (Original) The method of claim 3 wherein (a) comprises:(a1) converting the synchronous serial data streams into synchronous parallel data units.
- 5. (Currently Amended) The method of claim 4 wherein (a) comprises:
- (a2) formatting the synchronous parallel data units into <u>a subpackets respective</u> subpackets during a first synchronization interval.
- 6. (Original) The method of claim 5 wherein (b) comprises:
- (b1) generating a packet from a plurality of subpackets, the packet including data identifying the first synchronization interval during which the subpackets were formatted from the synchronous parallel data units, and a destination time slot identifier associated with each subpacket.
- 7. (Original) The method of claim 6 wherein (b) comprises:
- (b2) asynchronously transmitting the subpackets through an asynchronous medium as part of the packet.

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- 8. (Original) The method of claim 3 wherein (c) comprises:
 - (c1) extracting the subpackets from the packet, and
- (c2) storing the subpackets into a plurality of buffers, each of the buffers associated with a destination time slot, the arrangement of subpackets within the buffers being determined by a value representing the first synchronization interval plus a fixed delay offset.
- 9. (Original) The method of claim 8 wherein (c) comprises:
 - (c3) reading the subpackets from the buffers as a plurality of parallel data units; and
 - (c4) converting the parallel data units into synchronous serial data streams.
- 10. (Currently Amended) A apparatus for transferring data comprising:
 - (a) a source of synchronization signals defining a plurality synchronization intervals;
- (b) an interface for packetizing a plurality of synchronous data streams into respective subpackets during a first synchronization interval, each subpacket associated with a source time slot in a time-division multiplexing frame;
- (c) a mechanism for asynchronously transmitting the subpackets through an asynchronous medium; and
- (d) an interface for reformatting the subpackets into synchronous data streams during a second synchronization interval having a fixed delay offset relation to the first synchronization interval.
- 11. (Original) The apparatus of claim 10 wherein (b) comprises:
- (b1) logic for converting the synchronous serial data streams into synchronous parallel data units.
- 12. (Original) The apparatus claim 11 wherein (b) comprises:
- (b2) logic for formatting the synchronous parallel data units into a subpackets during a first synchronization interval.
- 13. (Original) The apparatus of claim 12 wherein (b) comprises:

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- (b3) logic for generating a packet from a plurality of subpackets, the packet including data identifying the first synchronization interval during which the subpackets were formatted from the synchronous parallel data units, and a destination time slot identifier associated with each subpacket.
- 14. (Original) The apparatus of claim 13 wherein (c) comprises an asynchronous switch.
- 15. (Original) The apparatus of claim 10 wherein (d) comprises:
 - (d1) logic for extracting the subpackets from the packet, and
- (d2) logic for storing the subpackets into a plurality of buffers, each of the buffers associated with a destination time slot, the arrangement of subpackets within the buffers being determined by a value representing the first synchronization interval plus a fixed delay offset.
- 16. (Original) The apparatus of claim 15 wherein (d) comprises:
- (d3) logic for reading the subpackets from the buffers as a plurality of parallel data units; and
 - (d4) logic for converting the parallel data units into synchronous serial data streams.
- 17. (Currently Amended) An apparatus comprising:
 - (a) an asynchronous switch;
- (b) a plurality of circuit server modules coupled to the asynchronous switch, the server modules comprising: (i) a time division multiplex interface; and (ii) data adaptation logic; and
- (c) a source of synchronous clock signals coupled to each of the circuit server modules, the synchronous clock signals defining a plurality of synchronization intervals; the circuit server modules configured to perform synchronous time slot switching of synchronous data in a time-division multiplexing frame across the asynchronous switch.
- 18. (Original) The apparatus of claim 17 wherein the time division multiplex interface comprises: serial to parallel conversion logic for converting synchronous serial data streams into parallel data units.

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- 19. (Original) The apparatus of claim 17 further comprising: parallel-to-serial conversion logic for converting a plurality of parallel data units into synchronous serial data streams.
- 20. (Original) The apparatus of claim 18 wherein the data adaptation layer comprises: an ingress data memory coupled to the time division multiplexed interface; an ingress context memory; and

subpacket construction logic for constructing in the ingress data memory a plurality of subpackets during one of the synchronization intervals, each subpacket associated with a source time slot and containing parallel data derived from a synchronous serial data stream received through the time division multiplexed interface subpacket.

- 21. (Original) The apparatus of claim 20 wherein the ingress context memory stores context data associated with a subpacket, the context data comprising a destination time slot identifier and a queue identifier associated with a subpacket.
- 22. (Original) The apparatus of claim 21 wherein the data adaptation layer comprises: an ingress queue coupled to the asynchronous switch; and packet construction logic for constructing in the ingress queue a packet including a plurality of subpackets and the respective context data associated with each subpacket.
- 23. (Original) The apparatus of claim 22 wherein the packet further comprises data identifying the synchronization interval during which the subpackets contained therein were constructed.
- 24. (Currently Amended) The apparatus of claim 17 wherein the data adaptation layer further comprises:

an egress data memory having a plurality of playout buffers associated with a plurality of destination time slots; and

depacketizing logic for receiving a packet <u>form from</u> the asynchronous switch and for storing subpackets contained therein into the plurality of playout buffers in the egress data memory.

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25. (Original) The apparatus of claim 24 wherein the data adaptation layer further comprises:

playout logic for synchronously supplying parallel data from the playout buffers to the time division multiplexed interface.

26. (Currently Amended) A memory for storing data to be processed by a data processing system including an asynchronous switch, the memory comprising:

a data structure stored in the memory and usable to perform time slot switching of data, the data structure comprising:

a plurality of subpackets, each subpacket associated with a source time slot in a time-division multiplexing frame and containing parallel data derived from a synchronous serial data stream, each subpacket constructed during a common synchronization interval;

a synchronization tag identifying the common synchronization interval during which the plurality of subpackets were constructed; data identifying the number of subpackets contained within the data structure; and

context data associated with each one of the plurality of subpackets, the context data including a destination time slot identifier corresponding to the source time slot in a time-division multiplexing frame associated with a subpacket.